

Ash Familia-Reyes

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Summary

A creative and detail-oriented Illustration major currently interning with Maven Youth as a Youth Lead. Part-time Game Developer/Designer! I specialize in character illustration with an interest in game development. I pride myself on applying my abilities to many projects including narrative, art, and game projects. As a student at Montclair State University with a strong foundation in digital art, visual storytelling, and graphic design. Proficient in industry-standard tools such as Adobe Creative Suite, Procreate, and Clip Studio Paint, with a certification in Adobe Photoshop. Demonstrated experience designing plans, managing creative projects, and collaborating with teams to deliver high-quality visual content. Fluent in English and Spanish, with excellent communication, leadership, and organizational skills. Seeking opportunities to leverage artistic expertise and technical knowledge in dynamic, creative environments.

Education

Montclair State University

Bachelor of Fine Arts (B.F.A.) in Illustration, GPA 3.83

Relevant Awards: Dean's List, Presidential Scholars Program

Coursework: Intro to Illustration, Color & Light, Global Foundations in Art & Visual Culture

Extracurriculars: Montclair Art Society, Live in Living Color Collective

Montclair, NJ

May 2028

Skills & Certifications

Technical: Adobe Suite Photoshop, Illustrator, After Effects, Procreate, Clip Studio, Microsoft Office Suite

Language: Fluent in English and Spanish

Certification: Adobe Certified Professional in Visual Design Using Adobe Photoshop

Experience

Maven Youth

Digital Art Instructor, Youth Leader

Manhattan, NJ

May 2022 – Present

- Co-lead a two-week camp of 30 students, coordinating 5 tech company visits (LinkedIn, Cigna Group, Adobe, etc) and teaching Art, UI design, app development, and game development curriculum.
- Reviewed 15 student-made games for user-friendly game design with debugging support.
- Design and implement lesson plan principles of 2D graphics in collaboration with Adobe and Electronic Arts.
- Mentor and supervise children and young adults through their game development coursework creating a positive learning environment.
- Develop communication, time management, and conflict management skills while in leadership.

AAPI New Jersey

Assistant Stage Manager, Volunteer

Montclair, NJ

Jan 2025

- Assisted in stage management tasks, ensuring seamless execution of events and 10+ group performances for the Montclair Art Museum's Lunar New Year Celebration.
- Coordinated backstage operations, including scheduling, prop management, and communication between team members.

PCTVS Communications Office

Writer and Graphic Designer

Wayne, NJ

Sept 2023 – June 2024

- Contributed to the 2024 PCTVS Yearbook through writing, layout design, photography, and data analysis.
- Enhanced project management and organizational skills while leading team initiatives.